



# Prince Edward Island Darts Association Team PEI Qualifiers Format



Players will play up to two (2) round robins at each qualifier event. The number of sections per round robin will be determined based on the number of players as shown in the chart below.

For all round robins, each player plays 3 legs against each player in their section. All leg wins count.

Round	Up to 9 players	10 to 17 players	18 to 33 players	34 players and +
<b>Round 1 Seeding Round Robin - (SRR)</b>	<b>1 section</b>	<b>2 sections</b> Results determine seeding in RRR below	<b>4 sections</b> Results determine seeding in RRR below	<b>8 sections</b> Results determine seeding in RRR below
<b>PEIDA Section points for SRR finish</b>	<ul style="list-style-type: none"> <li>• Up to 4 players in section = 1 point for section winner</li> <li>• 5 to 9 players in section = 2 points for section winner</li> </ul>			
<b>Round 2 Ranking Round Robin - (RRR)</b>	None - Results of the Seeding Round Robin (SRR) will determine final rankings and points	<p><b>2 sections max.</b></p> <p>Top 4 of each section in SRR make up Group A. Results of this round robin rank players 1 to 8.</p> <p>5<sup>th</sup>, 6<sup>th</sup>, 7<sup>th</sup>, 8<sup>th</sup> of each section in SRR make up Group B. Results of this round robin rank players 9 to 16</p>	<p><b>4 sections max.</b></p> <p>Top 2 of each section in SRR make up Group A. Results of this round robin rank players 1 to 8</p> <p>3<sup>rd</sup> + 4<sup>th</sup> of each section in the SRR make up Group B. Results of this round robin rank players 9 to 16</p> <p>5<sup>th</sup> + 6<sup>th</sup> of each section in the SRR make up Group C. Results of this round robin rank players 17 to 24</p> <p>7<sup>th</sup> + 8<sup>th</sup> of each section in the SRR make up Group D. Results of this round robin rank players 25 to 32</p>	<p><b>8 sections max.</b></p> <p>1<sup>st</sup> of each section in SRR make up Group A. Results of this round robin rank players 1 to 8</p> <p>2<sup>nd</sup> of each section in SRR make up Group B. Results of this round robin rank players 9 to 16</p> <p>3<sup>rd</sup> of each section in SRR make up Group C. Results of this round robin rank players 17 to 24</p> <p>And so on for each position in the SRR to make up to group H</p>
<b>Special Situations In RRR</b>	N/A	<p><b>17 players:</b> 1 section of 8 +1 section of 9</p>	<p><b>25 players:</b> 2 sections of 8 +1 section of 9</p> <p><b>33 players:</b> 3 sections of 8 +1 section of 9</p>	<p><b>41 players:</b> 4 sections of 8 +1 section of 9</p> <p><b>49 players:</b> 5 sections of 8 +1 section of 9</p> <p><b>57 players:</b> 6 sections of 8 +1 section of 9</p>

For the Seeding Round Robin (SRR), players will be seeded in sections based on the last official NDFC and PEIDA rankings as follows:

2 sections		4 sections				8 sections							
A	B	A	B	C	D	A	B	C	D	E	F	G	H
1	2	1	2	3	4	1	2	3	4	5	6	7	8
4	3	8	7	6	5	16	15	14	13	12	11	10	9
5	6	9	10	11	12	17	18	19	20	21	22	23	24
8	7	16	15	14	13	32	31	30	29	28	27	26	25
9	10	17	18	19	20	33	34	35	36	37	38	39	40
12	11	24	23	22	21	48	47	46	45	44	43	42	41
13	14	25	26	27	28	49	50	51	52	53	54	55	56
16	15	32	31	30	29	64	63	62	61	60	59	58	57

Players who have no prior NDFC/PEIDA official ranking will be seeded randomly in the sections after the ranked players have been seeded as determined above.

### Additional rules for the qualifiers

- Players can enter all three (3) qualifying events. The best two (2) results will be used to tally points for the final standings.
- Both players need to report and verify the results of their match. No corrections will be made once the next round commences.
- Any tie-breaker during qualifiers will be broken using Official NDFC tie-breaking rules.
  - o Ties eliminating a player from playing in a higher ranked RRR will require a single leg of 701.
  - o Ties not eliminating a player will use roll back.
- Any ties in the final PEIDA standings (after the three qualifiers have been played) will be broken with one (1) playoff game starting at 701.
- Any player completing a qualifying event will receive 1 point for participation.
- During a round robin, the players ending their match last in a round, will be entitled to a 5-minute break before starting the next round.
- When a player or team fails to report to a match assignment, one five (5) minute warning shall be announced by the Tournament Director. The player or team shall be immediately disqualified from play for the remainder of the event if they fail to report to their match assignment within that 5-minute deadline.
- Players get 3 minutes if their equipment becomes lost or damaged for them to repair or replace their playing equipment.
- Should a player leave the event any time after the SRR has been completed, they will be placed in the lowest point position of the group in which they are seeded into in the RRR.
- Should a player leave the event before the SRR has been completed, all matches will count as 3 legs for each opponent in the player's section.
- Any player leaving the event once they begin competition will risk discipline up to and including suspension from future PEIDA events.

PEIDA Qualifiers Ranking Points									
PLACE	POINTS	PLACE	POINTS	PLACE	POINTS	PLACE	POINTS	PLACE	POINTS
1	40	9	32	17	24	25	16	33 to 36	8
2	39	10	31	18	23	26	15	37 to 40	7
3	38	11	30	19	22	27	14	41 to 44	6
4	37	12	29	20	21	28	13	45 to 48	5
5	36	13	28	21	20	29	12	49 to 52	4
6	35	14	27	22	19	30	11	53 to 56	3
7	34	15	26	23	18	31	10	57 to 60	2
8	33	16	25	24	17	32	9	61 to 64	1
PEIDA Section points for SRR finish		Up to 4 in section: 1 point		Completing a qualifying event		1 participation point			
		5 to 8 in section: 2 points							